

City Slickers

Choreographer: Bob & Marlene Peyre-Ferry
Description: 32 count, beg/inter west coast swing partner/circle dance
Music: **Cowboy Town** by Brooks & Dunn
Tequila Sheila by Flynnville Train 119 bpm
Cowboy, Cowboy by Brooks & Dunn

Any West Coast Swing Rhythm Music

Position: Side-By-Side Position holding inside hands

Start dancing on lyrics

Beats / Step Description

WALK, WALK, SHUFFLE, WALK, WALK, SHUFFLE

- 1-2 **MAN:** Walk forward right, left
LADY: Walk forward left, right
- 3&4 **MAN:** Right shuffle forward
LADY: Left shuffle forward
- 5&6 **MAN:** Walk forward left, right
LADY: Walk forward right, left
- 7&8 **MAN:** Left shuffle forward
LADY: Right shuffle forward

¼ TURN, CROSSING SHUFFLE, MODIFIED VINE

- 1-2 **MAN:** Step right forward turning ¼ turn right as take double hand hold position, step left to left
LADY: Step left forward turning ¼ turn left as take double hand hold position, step right to right
- 3&4 **MAN:** Right crossing shuffle down LOD
LADY: Left crossing shuffle down LOD
- 5-6 **MAN:** Step left to left, step right to left
LADY: Step right to right, step left to right
- 7-8 **MAN:** Step left to left, stomp right beside left
LADY: Step right to right, stomp left beside right

HEEL SWIVELS, HIP BUMPS

- 1-2 Swivel heels right, center
- 3-4 Swivel heels left, center
- 5-6 **MAN:** Touch right heel to right, lift right knee as turn ¼ turn left
LADY: Touch right heel to right, lift right knee as turn ¼ turn left
- 7-8 **MAN:** Step on right foot as bump hip in, in
LADY: Step on left foot as bump hip in, in

HIP BUMPS, ROCK STEP, COASTER STEP/PIVOT, STEP, SCUFF

- 1-2 **MAN:** Bump hip out, out
LADY: Bump hip out, out
- 3-4 **MAN:** Right rock step forward, recover on left
LADY: Right rock step back, recover on left
- 5-6 **MAN:** Releasing left hand as raise right, right coaster step (5&6)
LADY: Releasing right hand as raise left, step right foot forward, turn ½ turn left
- 7-8 **MAN:** Step left forward, scuff right
LADY: Step right forward, scuff left

Smile and Begin Again